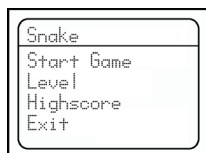


Snake


Installation

Simply copy the file Snake.gme in the root directory of your Flash Card. The SP600 finds the game automatically on the card and shows the item "Snake" in the menu "Game".

Main menu



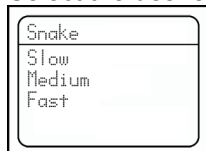
Start a new game

Select "Start Game" in the menu or press .

Change Speed of Snake

Select "Level" in the menu.


Select the desired speed-level of the snake in the upcoming menu.



View Highscore

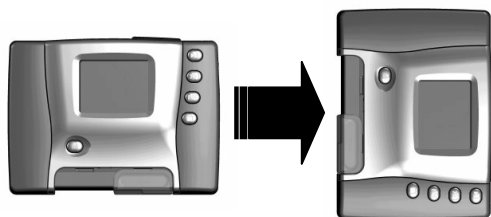
Select "Highscore" in the menu.

Return to main-menu

Select "Exit" in the menu or press .

Gameplay






Turn your SP600 to play Snake!



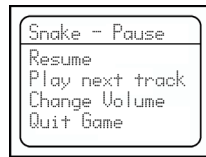
Goal of the game

Get as many stones as possible without hitting the border or the tail of the snake.


Keys:

-  Move snake right
-  Move snake left
-  Move snake down
-  Move snake up
-  Pause/continue game

Menu "Pause"






Continue playing

Select "Resume" in the menu or press .


Play next audio track

Select "Play next track" in the menu.

Change audio volume

-  Select "Change Volume" in the menu→"Change Volume" appears inverted
-  Move the Jog-dial to change the volume.
-  Press the Jog-dial to return to the menu "Pause".

Quit game

Select "Quit Game" in the menu or press .

The actual score will be discarded.